

Preference Inventory

Student: _____ Parent: _____ Date: _____

Toys & Playthings	+	0	-	Entertainment	+	0	-
Cars/Trucks				Watching TV or videos			
Electric Trains				Favorite programs/Videos:			
Dolls							
Dress-up							
Balls				Favorite cartoon/TV characters:			
Building Blocks							
Marbles				Video Games			
Puppets				Computer Games			
Magazines/Books				Card games			
Other toys:				Chess/Checkers			
Sensory Preferences				Board games:			
Tactile (contact, textures)							
Visual (light, colors)				Listening to music			
Kinesthetic (movement)				Types/Groups:			
Olfactory (smells)							
Gustatory (tastes)				Other:			
Auditory (sounds)							

- + preferred event (child requests or initiates engagement with event)
- 0 neutral event (child neither requests/initiates nor tries to avoid the event)
- non-preferred event (child refuses or actively avoids event)

Excursions	+	0	-	Music/Arts/Crafts	+	0	-
Riding in car				Playing an instrument			
Visiting relatives				Singing			
Going to the beach				Dancing			
Picnics				Drawing			
Going out to eat				Chalk/Crayons			
Going to the store				Painting			
Library				Cutting/Gluing			
Museums				Building models			
Parks				Clay/Play-doh			
Concerts/Shows				Other:			
Sports & Games				Social Interaction			
Football				Playing with a friend			
Swimming				Being praised			
Bike Riding				Hugs and kisses			
Skiing				Group activities			
Softball/Baseball/T-ball				Sleepovers			
Volleyball				Kidding and joking			
Soccer				Talking on the phone			
Walking/Jogging				Smiles/Gestures			
Fishing				Time with parent			
Bowling				Other:			
Other:							

- + preferred event (child requests or initiates engagement with event)
- 0 neutral event (child neither requests/initiates nor tries to avoid the event)
- non-preferred event (child refuses or actively avoids event)

Domestic Activities	+	0	-	Events and Activities	+	0	-
Cleaning				Staying up late			
Cooking				Earning money			
Repairing				Having a pet			
Yard work				Taking showers/Baths			
Planting/Watering				Planning the day			
Laundry				Displaying work			
Going on errands				Sleeping late			
Working on car				Free time			
Planning a menu				Having picture taken			
Sewing				Other:			
Other:							
Academic				Token Reinforcers			
Reading				Money/Gift cards			
Listening to a story				Stars/Smiley faces			
Spelling				Special badges			
Science				Certificates			
Social Studies				Marbles/Chips/Tickets			
Math				Points			
Line leader/Monitor				Grades			
Recess/Free time				Other:			
Writing/Journal Writing							
Other:							

- + preferred event (child requests or initiates engagement with event)
- 0 neutral event (child neither requests/initiates nor tries to avoid the event)
- non-preferred event (child refuses or actively avoids event)